

Developed by Devin Lewis

Based on  
Steve Jackson's *Munchkin*

Illustrated by John Kovalic

President/Editor-in-Chief: Steve Jackson

Chief Executive Officer: Philip Reed

Chief Operating Officer: Samuel Mitschke

Managing Editor: Miranda Horner

*Munchkin* Line Editor: Andrew Hackard

*Munchkin* Editorial Assistant: Devin Lewis

Production Administrator: Darryll Silva

Production Artist: Gabby Ruenes

Production Assistant: Bridget Westerman

Prepress Checker: Miranda Horner

Marketing Director: Brian Engard

Director of Sales: Ross Jepson

*Munchkin*, *Dragon's Trike*, the *Munchkin* characters, Warehouse 23, the all-seeing pyramid, and the names of all products published by Steve Jackson Games Incorporated are trademarks or registered trademarks of Steve Jackson Games Incorporated, or used under license. *Munchkin Dragon's Trike* is copyright © 2015 by Steve Jackson Games Incorporated. All rights reserved. Rules version 1.0 (September 2015).

[munchkin.sjgames.com](http://munchkin.sjgames.com)

Need More  
Dragons?



MUNCHKIN  
DRAGONS

A 15-CARD BOOSTER FOR *MUNCHKIN*!

DRAGON'S TRIKE™



DEVELOPED BY DEVIN LEWIS

ILLUSTRATED BY JOHN KOVALIC

BASED ON STEVE JACKSON'S *MUNCHKIN*

STEVE JACKSON GAMES

# MUNCHKIN<sup>®</sup> DRAGON'S TRIKE™



*Everyone knows about dragons swooping majestically through the air, raining down fire on those who dare to oppose them. But let's be honest: all that flying is really hard on the muscles, and dragons aren't as young as they used to be. The prudent dragon has an alternative plan.*

*So beware, doughty adventurer: you never know when the Dragon's Trike will come . . .*

*Munchkin Dragon's Trike* is a companion to *Munchkin Dragons*, but it stands alone: you don't need that booster to enjoy these new cards.

## Dragons

A monster is considered a Dragon if it has the "Dragon" label on it or if its name includes "Dragon," "Serpent," or "Wyrn."

## More Munchkin!

*Munchkin* comes in lots of flavors! You can get classic fantasy, sci-fi, superheroes, pirates, cowboys, the apocalypse, and zombies . . . and they're all compatible!

Visit [munchkin.sjgames.com](http://munchkin.sjgames.com) for errata, updates, Q&A, and much more. To discuss *Munchkin* with our staff and your fellow munchkins, visit our forums at [forums.sjgames.com](http://forums.sjgames.com). Check out [munchkin.sjgames.com/resources.html](http://munchkin.sjgames.com/resources.html) for reference cards, play mats, and dozens of links.

All the *Munchkin* games should be available at your local game or comic store – find it using our Store Finder, [gamerfinder.sjgames.com](http://gamerfinder.sjgames.com) – but if you don't have a local store, we'll be happy to sell them directly to

As with other monster types such as Undead and Santa, you may add a Dragon to any combat which already has a Dragon without using a **Wandering Monster** card.

Dragons are immune to fire/flame Items (unless the specific Dragon card says otherwise). Big items count double against Dragons.



you at [warehouse23.com](http://warehouse23.com). Warehouse 23 also includes our PDF store, with free *Munchkin* accessories and rules (including *Epic Munchkin* and the *Munchkin Tournament Rules*)!

*Twitter.* Our Twitter feed often has *Munchkin* news (or bonus rules!): [twitter.com/SJGames](https://twitter.com/SJGames).

*Facebook.* Connect with other fans on our pages for *Munchkin* ([facebook.com/sjgames.munchkin](https://facebook.com/sjgames.munchkin)) and Steve Jackson Games ([facebook.com/sjgames](https://facebook.com/sjgames)).

For more information about this *Munchkin* game, go to [munchkin.sjgames.com/dragons](http://munchkin.sjgames.com/dragons).

The icon for this set is 