



Chibithulhu designed by John Kovalic
Zombified by Alex Fernandez

STEVE JACKSON GAMES
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CE

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Zombie Chibithulhu Special Rule

The following rule applies only to *Zombie Chibithulhu*.

1. *Zombie Chibithulhu* can be used to help you in any *Munchkin Zombies* game, or any *Munchkin Blender* game using *Zombies* cards.
2. *Zombie Chibithulhu* must be in the room when you begin play in order to help you. Each *Zombie Chibithulhu* can only help one person per game.
3. *Zombie Chibithulhu* can act once per game, when you are in combat, to automatically defeat any Undead monster with the power of Rotting Cuteness! If you use this power, you *either* get the levels (but you may not get the winning level) *or* the treasure, but not both. Note that if you are the helper and use this power, *you*, not the main player, get the levels!
4. Only one *Zombie Chibithulhu* can help you during the game. He does not count as a “regular” *Chibithulhu*, so if you also have a regular *Chibithulhu*, or TWO if you are at your own house, they can also help.

