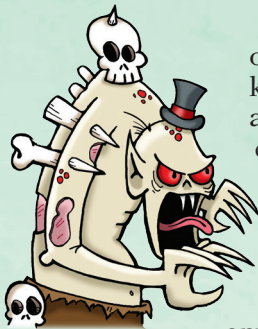


MUNCHKIN[®]

WARHAMMER[®] AGE OF SIGMAR

DEATH AND DESTRUCTION[™]

In the *Warhammer Age of Sigmar* game, the Armies are joined into four Grand Alliances: Death, Destruction, Chaos, and Order.



The armies of Death serve the ends of Nagash, making sure that the living know their place in the multiverse . . . and serving as a reminder that, in the end, Nagash rules all. Even among them, the Flesh-Eater Courts are unusual, convinced that they are setting the standard for high society and proper behavior. As far as they're concerned, cannibalism is what everyone who's anyone is doing these days.

Conversely, the armies of Destruction hunger for the obliteration of everything, and no one is better at obliterating stuff than the Ironjawz orruks. Even their own demise serves to further the aims of Destruction, so they fight fearlessly, ferociously, and frequently. With *everyone*.



MORE MUNCHKIN!

Munchkin comes in lots of flavors! You can get classic fantasy, sci-fi, superheroes, pirates, cowboys, the apocalypse, steampunk, and zombies . . . and they're all compatible!

Visit munchkin.game for errata, updates, Q&A, and much more. To discuss *Munchkin* with our staff and your fellow munchkins, visit our forums at forums.sjgames.com/munchkin. Check out munchkin.game/gameplay/resources/ for reference cards, playmats, and dozens of links.

All the *Munchkin* games should be available at your local game or comic store – find it using our Store Finder, storefinder.sjgames.com – but if you don't have a local store, we'll be happy to sell them directly to you at warehouse23.com. Warehouse 23 also includes our PDF store, with free *Munchkin* accessories and rules.

Use the #PlayMunchkin hashtag on social media to get our attention!

Twitter. Our Twitter feed often has *Munchkin* news (and sometimes bonus rules!): twitter.com/SJGames.

Facebook. Connect with other fans on our pages for *Munchkin* (facebook.com/sjgames.munchkin) and Steve Jackson Games (facebook.com/sjgames).

Instagram. We post lots of pictures of new *Munchkin* stuff to instagram.com/stevejacksongames.

For more information about this *Munchkin* game, go to munchkin.game/products/games/munchkin-warhammer-age-of-sigmar/munchkin-warhammer-age-of-sigmar-death-and-destruction/

The icon for this set is



Developed by Andrew Hackard

Based on Steve Jackson's *Munchkin* and *Warhammer Age of Sigmar* from Games Workshop

Illustrated by John Kovalic

President/Editor-in-Chief: Steve Jackson • Chief Executive Officer: Philip Reed • Chief Operating Officer: Susan Bueno
Chief Creative Officer: Sam Mitschke • *Munchkin* Line Editor: Andrew Hackard • Production Manager: Sabrina Gonzalez

Production Artist: Alex Fernandez • Prepress Checker: Susan Bueno • Art Director: Shelli Galey

Project Manager: Darryll Silva • Operations Manager: Randy Scheunemann

Director of Licensing: Alain H. Dawson • Director of Sales: Ross Jepson

Playtesters: Eric Dow, Dan Harward, Tracy Hoffman, Nicholas Kiss, Ryan J. Nims, Joe Strange, Seth Taplin

Munchkin is © 2001, 2002, 2006-2008, 2010-2012, and 2014-2020 by Steve Jackson Games Incorporated. All rights reserved. *Munchkin*, the *Munchkin* characters, the pyramid logo, and related rights in and to the mechanics of *Munchkin Warhammer Age of Sigmar* are proprietary to Steve Jackson Games Incorporated, and are either ©, ™ or ®. All rights reserved to their respective owners. *Warhammer Age of Sigmar* © Copyright Games Workshop Limited 2020. *Warhammer Age of Sigmar*, the *Warhammer Age of Sigmar* logo, GW, Games Workshop, *Warhammer*, Stormcast Eternals and all associated logos, illustrations, images, names, creatures, races, vehicles, locations, weapons, characters, and the distinctive likeness thereof, are either © or ™, and/or © Games Workshop Limited, variably registered around the world, and used under licence. *Munchkin Warhammer Age of Sigmar*: *Death and Destruction* is © copyright 2020 by Steve Jackson Games Incorporated. All rights reserved. Rules version 1.0 (May 2019).



OFFICIAL
LICENSED
PRODUCT

STEVE JACKSON GAMES

munchkin.game

